

Sad W Uml With Microsoft Project 2003

Decoding **Sad W Uml With Microsoft Project 2003**: Revealing the Captivating Potential of Verbal Expression

In an era characterized by interconnectedness and an insatiable thirst for knowledge, the captivating potential of verbal expression has emerged as a formidable force. Its capability to evoke sentiments, stimulate introspection, and incite profound transformations is genuinely awe-inspiring. Within the pages of "**Sad W Uml With Microsoft Project 2003**," a mesmerizing literary creation penned by a celebrated wordsmith, readers embark on an enlightening odyssey, unraveling the intricate significance of language and its enduring impact on our lives. In this appraisal, we shall explore the book's central themes, evaluate its distinctive writing style, and gauge its pervasive influence on the hearts and minds of its readership.

Writing Effective Use Cases Alistair Cockburn 2001 This guide will help readers learn how to employ the significant power of use cases to their software development efforts. It provides a practical methodology, presenting key use case concepts.

Beginning Software Engineering Rod Stephens 2022-10-14 Discover the foundations of software engineering with this easy and intuitive guide In the newly updated second edition of Beginning Software Engineering, expert programmer and tech educator Rod Stephens delivers an instructive and intuitive introduction to the fundamentals of software engineering. In the book, you'll learn to create well-constructed software applications that meet the needs of users while developing the practical, hands-on skills needed to build robust, efficient, and reliable software. The author skips the unnecessary jargon and sticks to simple and straightforward English to help you understand the concepts and ideas discussed within. He also offers you real-world tested methods you can apply to any programming language. You'll also get: Practical tips for preparing for programming job interviews, which often include questions about software engineering practices A no-nonsense guide to requirements gathering, system modeling, design, implementation, testing, and debugging Brand-new coverage of user interface design, algorithms, and programming language choices Beginning Software

Engineering doesn't assume any experience with programming, development, or management. It's plentiful figures and graphics help to explain the foundational concepts and every chapter offers several case examples, Try It Out, and How It Works explanatory sections. For anyone interested in a new career in software development, or simply curious about the software engineering process, Beginning Software Engineering, Second Edition is the handbook you've been waiting for. **Code Reading** Diomidis Spinellis 2003 CD-ROM contains cross-referenced code.

Systems Analysis and Design with UML Version 2.0 Alan Dennis 2005 A modern, hands-on approach to doing SAD--in UML! Get the core skills you need to actually do systems analysis and design with this highly practical, hands-on approach to SAD using UML! Authors Alan Dennis, Barbara Haley Wixom, and David Tegarden guide you through each part of the SAD process, with clear explanations of what it is and how to implement it, along with detailed examples and exercises that allow you to practice what you've learned. Now updated to include UML Version 2.0 and revised, this Second Edition features a new chapter on the Unified Process, increased coverage of project management, and more examples. Highlights Written in UML: The text takes a contemporary, object-oriented approach using UML. Focus on doing SAD: After presenting the how and what of each major technique, the text guides

you through practice problems and then invites you to use the technique in a project. Rich examples of both success and failure: Concepts in Action boxes describe how real companies succeeded and failed in performing the activities in the chapters. Project approach: Each chapter focuses on a different step in the Systems Development Life Cycle (SDLC) process. Topics are presented in the order in which they are encountered in a typical project. A running case: This case threaded throughout the text allows you to apply each concept you have learned.

Systems Analysis and Design Alan Dennis 2019 "With the overarching goal of preparing the analysts of tomorrow, Systems Analysis and Design offers students a rigorous hands-on introduction to the field with a project-based approach that mirrors the real-world workflow. Core concepts are presented through running cases and examples, bolstered by in-depth explanations and special features that highlight critical points while emphasizing the process of "doing" alongside "learning." As students apply their own work to real-world cases, they develop the essential skills and knowledge base a professional analyst needs while developing an instinct for approach, tools, and methods. Accessible, engaging, and geared toward active learning, this book conveys both essential knowledge and the experience of developing and analyzing systems; with this strong foundation in SAD concepts and applications, students are equipped with a robust and relevant skill set that maps directly to real-world systems analysis projects." -- Provided by publisher.

Systems Analysis and Design Alan Dennis 2020-11-17 Systems Analysis and Design: An Object-Oriented Approach with UML, Sixth Edition helps students develop the core skills required to plan, design, analyze, and implement information systems. Offering a practical hands-on approach to the subject, this textbook is designed to keep students focused on doing SAD, rather than simply reading about it. Each chapter describes a specific part of the SAD process, providing clear instructions, a detailed example, and practice exercises. Students are guided through the topics in the same order as professional analysts working on a typical real-world project. Now in its sixth edition, this edition has been carefully updated to reflect current methods and practices in SAD and prepare

students for their future roles as systems analysts. Every essential area of systems analysis and design is clearly and thoroughly covered, from project management, to analysis and design modeling, to construction, installation, and operations. The textbook includes access to a range of teaching and learning resources, and a running case study of a fictitious healthcare company that shows students how SAD concepts are applied in real-life scenarios.

Learning UML 2.0 Russ Miles 2006-04-25 With its clear introduction to the Unified Modeling Language (UML) 2.0, this tutorial offers a solid understanding of each topic, covering foundational concepts of object-orientation and an introduction to each of the UML diagram types.

Sad W/Uml with Microsoft Project 2003 Alan Dennis 2004-09-01
Network Congestion Control Michael Welzl 2005-12-13 As the Internet becomes increasingly heterogeneous, the issue of congestion control becomes ever more important. In order to maintain good network performance, mechanisms must be provided to prevent the network from being congested for any significant period of time. Michael Welzl describes the background and concepts of Internet congestion control, in an accessible and easily comprehensible format. Throughout the book, not just the how, but the why of complex technologies including the Transmission Control Protocol (TCP) and Active Queue Management are explained. The text also gives an overview of the state-of-the-art in congestion control research and an insight into the future. Network Congestion Control: Presents comprehensive, easy-to-read documentation on the advanced topic of congestion control without heavy maths. Aims to give a thorough understanding of the evolution of Internet congestion control: how TCP works, why it works the way it does, and why some congestion control concepts failed for the Internet. Explains the Chiu/Jain vector diagrams and introduces a new method of using these diagrams for analysis, teaching & design. Elaborates on how the theory of congestion control impacts on the practicalities of service delivery. Includes an appendix with examples/problems to assist learning. Provides an accompanying website with Java tools for teaching congestion control, as well as examples, links to code and

projects/bibliography. This invaluable text will provide academics and researchers in computer science, electrical engineering and communications networking, as well as students on advanced networking and Internet courses, with a thorough understanding of the current state and future evolution of Internet congestion control. Network administrators and Internet service and applications providers will also find Network Congestion Control a comprehensive, accessible self-teach tool.

The Requirements Engineering Handbook Ralph Rowland Young 2004 Gathering customer requirements is a key activity for developing software that meets the customer's needs. A concise and practical overview of everything a requirement's analyst needs to know about establishing customer requirements, this first-of-its-kind book is the perfect desk guide for systems or software development work. The book enables professionals to identify the real customer requirements for their projects and control changes and additions to these requirements. This unique resource helps practitioners understand the importance of requirements, leverage effective requirements practices, and better utilize resources. The book also explains how to strengthen interpersonal relationships and communications which are major contributors to project effectiveness. Moreover, analysts find clear examples and checklists to help them implement best practices.

Acronyms Abbreviations & Terms - A Capability Assurance Job Aid 2005 The FAAT List is not designed to be an authoritative source, merely a handy reference. Inclusion recognizes terminology existence, not legitimacy. Entries known to be obsolete are included because they may still appear in extant publications and correspondence.

INCOSE Systems Engineering Handbook INCOSE 2015-06-12 A detailed and thorough reference on the discipline and practice of systems engineering The objective of the International Council on Systems Engineering (INCOSE) Systems Engineering Handbook is to describe key process activities performed by systems engineers and other engineering professionals throughout the life cycle of a system. The book covers a wide range of fundamental system concepts that broaden the thinking of

the systems engineering practitioner, such as system thinking, system science, life cycle management, specialty engineering, system of systems, and agile and iterative methods. This book also defines the discipline and practice of systems engineering for students and practicing professionals alike, providing an authoritative reference that is acknowledged worldwide. The latest edition of the INCOSE Systems Engineering Handbook: Is consistent with ISO/IEC/IEEE 15288:2015 Systems and software engineering—System life cycle processes and the Guide to the Systems Engineering Body of Knowledge (SEBoK) Has been updated to include the latest concepts of the INCOSE working groups Is the body of knowledge for the INCOSE Certification Process This book is ideal for any engineering professional who has an interest in or needs to apply systems engineering practices. This includes the experienced systems engineer who needs a convenient reference, a product engineer or engineer in another discipline who needs to perform systems engineering, a new systems engineer, or anyone interested in learning more about systems engineering.

Cosmos & Culture Steven J. Dick 2009 From GPO Bookstore's Website: Authors with diverse backgrounds in science, history, anthropology, and more, consider culture in the context of the cosmos. How does our knowledge of cosmic evolution affect terrestrial culture? Conversely, how does our knowledge of cultural evolution affect our thinking about possible cultures in the cosmos? Are life, mind, and culture of fundamental significance to the grand story of the cosmos that has generated its own self-understanding through science, rational reasoning, and mathematics? Book includes bibliographical references and an index.

Systems Analysis and Design in a Changing World John W. Satzinger 2015-02-01 Refined and streamlined, SYSTEMS ANALYSIS AND DESIGN IN A CHANGING WORLD, 7E helps students develop the conceptual, technical, and managerial foundations for systems analysis design and implementation as well as project management principles for systems development. Using case driven techniques, the succinct 14-chapter text focuses on content that is key for success in today's market. The authors'

highly effective presentation teaches both traditional (structured) and object-oriented (OO) approaches to systems analysis and design. The book highlights use cases, use diagrams, and use case descriptions required for a modeling approach, while demonstrating their application to traditional, web development, object-oriented, and service-oriented architecture approaches. The Seventh Edition's refined sequence of topics makes it easier to read and understand than ever. Regrouped analysis and design chapters provide more flexibility in course organization. Additionally, the text's running cases have been completely updated and now include a stronger focus on connectivity in applications. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Systems Analysis and Design Methods Jeffrey L. Whitten 2001 This fifth edition textbook continues to react to the changes and expected changes in the information technology domain. It can serve the reader as a post-course, professional reference for best current practices. This book is designed to be interactive and therefore layered with repetition to enhance learning and teaches you as much information and technique as possible before getting a real-world job, where these skills make the difference. This new version expands and updates information supplied in earlier versions of the book and can be used as a textbook in various areas of educational pursuit. If you want to practice the application of concepts, not just study them, this is a cornerstone reference book that should be in your library. Selected as a suggested resource for CAQ(R) Information Technology Systems exam preparation.

System Engineering Analysis, Design, and Development Charles S. Wasson 2015-11-16 Praise for the first edition: "This excellent text will be useful to every system engineer (SE) regardless of the domain. It covers ALL relevant SE material and does so in a very clear, methodical fashion. The breadth and depth of the author's presentation of SE principles and practices is outstanding." -Philip Allen This textbook presents a comprehensive, step-by-step guide to System Engineering analysis, design, and development via an integrated set of concepts,

principles, practices, and methodologies. The methods presented in this text apply to any type of human system -- small, medium, and large organizational systems and system development projects delivering engineered systems or services across multiple business sectors such as medical, transportation, financial, educational, governmental, aerospace and defense, utilities, political, and charity, among others. Provides a common focal point for "bridging the gap" between and unifying System Users, System Acquirers, multi-discipline System Engineering, and Project, Functional, and Executive Management education, knowledge, and decision-making for developing systems, products, or services Each chapter provides definitions of key terms, guiding principles, examples, author's notes, real-world examples, and exercises, which highlight and reinforce key SE&D concepts and practices Addresses concepts employed in Model-Based Systems Engineering (MBSE), Model-Driven Design (MDD), Unified Modeling Language (UMLTM) / Systems Modeling Language (SysMLTM), and Agile/Spiral/V-Model Development such as user needs, stories, and use cases analysis; specification development; system architecture development; User-Centric System Design (UCSD); interface definition & control; system integration & test; and Verification & Validation (V&V) Highlights/introduces a new 21st Century Systems Engineering & Development (SE&D) paradigm that is easy to understand and implement. Provides practices that are critical staging points for technical decision making such as Technical Strategy Development; Life Cycle requirements; Phases, Modes, & States; SE Process; Requirements Derivation; System Architecture Development, User-Centric System Design (UCSD); Engineering Standards, Coordinate Systems, and Conventions; et al. Thoroughly illustrated, with end-of-chapter exercises and numerous case studies and examples, Systems Engineering Analysis, Design, and Development, Second Edition is a primary textbook for multi-discipline, engineering, system analysis, and project management undergraduate/graduate level students and a valuable reference for professionals.

Comprehensive VB .NET Debugging Mark Pearce 2008-01-01 Pearce's

book is specifically about debugging in the programming language VB.NET for every application type, from Windows Forms to ASP.NET to XML Web services.

Confessions of an IT Manager Phil Factor 2009 Phil Factor is a legend in his own runtime. Scurrilous, absurd, confessional and scathing by turns, *Confessions of an IT Manager* targets the idiocy, incompetence and overreach of the IT management industry from vantage point all the way up and down the greasy pole. Phil Factor (real name withheld to protest the guilty) has over 20 years experience in the IT industry, specializing in database-intensive applications. For withering insight into the human weaknesses and farcical levels of ineptitude that bring IT projects to their knees, plus occasional escapes into burnished pastiche and cock-a-leg doggerel there is no funnier, more illuminating commentary on the IT crowd.

The Rational Unified Process Philippe Kruchten 2004 bull; Reflects all of the changes that were integrated into RUP v2003-the latest version of the very popular product bull; Learn the key concepts, fundamentals of structure, integral content, and motivation behind the RUP bull; Covers all phases of the software development lifecycle -from concept, to delivery, to revision

Documenting Software Architectures Paul Clements 2010-10-05 Software architecture—the conceptual glue that holds every phase of a project together for its many stakeholders—is widely recognized as a critical element in modern software development. Practitioners have increasingly discovered that close attention to a software system’s architecture pays valuable dividends. Without an architecture that is appropriate for the problem being solved, a project will stumble along or, most likely, fail. Even with a superb architecture, if that architecture is not well understood or well communicated the project is unlikely to succeed. *Documenting Software Architectures, Second Edition*, provides the most complete and current guidance, independent of language or notation, on how to capture an architecture in a commonly understandable form. Drawing on their extensive experience, the authors first help you decide what information to document, and then, with

guidelines and examples (in various notations, including UML), show you how to express an architecture so that others can successfully build, use, and maintain a system from it. The book features rules for sound documentation, the goals and strategies of documentation, architectural views and styles, documentation for software interfaces and software behavior, and templates for capturing and organizing information to generate a coherent package. New and improved in this second edition: Coverage of architectural styles such as service-oriented architectures, multi-tier architectures, and data models Guidance for documentation in an Agile development environment Deeper treatment of documentation of rationale, reflecting best industrial practices Improved templates, reflecting years of use and feedback, and more documentation layout options A new, comprehensive example (available online), featuring documentation of a Web-based service-oriented system Reference guides for three important architecture documentation languages: UML, AADL, and SysML

Technology for Humanitarian Action Kevin M. Cahill 2005 Humanitarian workers around the world struggle under dangerous conditions. Yet many do not have the technological tools readily available elsewhere to help them realize their mission to provide essential services and save lives. This book, the fruit of a historic conference, is a practical guide to current technologies that can help relief and humanitarian aid workers succeed. Designed to facilitate needed technology transfer to the humanitarian sector, the essays focus on areas where technology is underused and predict where new technological advances may be applied to relief efforts. The essays cover essential areas: communications technology and infrastructure support and security. They describe how such technologies as personal identification and tagging systems, software radios, wireless networks, and computer-aided language translation can promote safety and manage large groups of people. Other essays outline new technological solutions to such challenges as mine removal, water purification, and energy generation. The contributors are: Kevin M. Cahill, Frank Fernandez, C. Kumar Patel, Paul J. Kolodzy, Joseph Mitola III, Victor Zue, Jaime G. Carbonell,

Stephen Squires, Joseph V. Braddock, Arthur L. Lerner-Lam, Ralph James, William L. Warren, and Regina E. Dugan.

Valuepack Thomas Connolly 2005-08-01

Programming Robots with ROS Morgan Quigley 2015-11-16 Chapter 3. Topics; Publishing to a Topic; Checking That Everything Works as Expected; Subscribing to a Topic; Checking That Everything Works as Expected; Latched Topics; Defining Your Own Message Types; Defining a New Message; Using Your New Message; When Should You Make a New Message Type?; Mixing Publishers and Subscribers; Summary; Chapter 4. Services; Defining a Service; Implementing a Service; Checking That Everything Works as Expected; Other Ways of Returning Values from a Service; Using a Service; Checking That Everything Works as Expected; Other Ways to Call Services; Summary.

Systems Analysis and Design Alan Dennis 2021-11-23 Systems Analysis and Design, 8th Edition offers students a hands-on introduction to the core concepts of systems analysis and systems design. Following a project-based approach written to mimic real-world workflow, the text includes a multitude of cases and examples, in-depth explanations, and special features that highlight crucial concepts and emphasize the application of fundamental theory to real projects.

Use Case Driven Object Modeling with UML Theory and Practice

Don Rosenberg 2008-06-28 Diagramming and process are important topics in today's software development world, as the UML diagramming language has come to be almost universally accepted. Yet process is necessary; by themselves, diagrams are of little use. Use Case Driven Object Modeling with UML - Theory and Practice combines the notation of UML with a lightweight but effective process - the ICONIX process - for designing and developing software systems. ICONIX has developed a growing following over the years. Sitting between the free-for-all of Extreme Programming and overly rigid processes such as RUP, ICONIX offers just enough structure to be successful.

Software Quality Daniel Galin 2018-03-27 The book presents a comprehensive discussion on software quality issues and software quality assurance (SQA) principles and practices, and lays special emphasis on

implementing and managing SQA. Primarily designed to serve three audiences; universities and college students, vocational training participants, and software engineers and software development managers, the book may be applicable to all personnel engaged in a software projects Features: A broad view of SQA. The book delves into SQA issues, going beyond the classic boundaries of custom-made software development to also cover in-house software development, subcontractors, and readymade software. An up-to-date wide-range coverage of SQA and SQA related topics. Providing comprehensive coverage on multifarious SQA subjects, including topics, hardly explored till in SQA texts. A systematic presentation of the SQA function and its tasks: establishing the SQA processes, planning, coordinating, follow-up, review and evaluation of SQA processes. Focus on SQA implementation issues. Specialized chapter sections, examples, implementation tips, and topics for discussion. Pedagogical support: Each chapter includes a real-life mini case study, examples, a summary, selected bibliography, review questions and topics for discussion. The book is also supported by an Instructor's Guide.

Systems Analysis and Design Gary B. Shelly 2006 This textbook gives a hands-on, practical approach to system analysis and design within the framework of the systems development life cycle. The fifth edition now includes an additional CD-ROM.

Mobile Computing Principles Reza B'Far 2004-11-01 Written to address technical concerns that mobile developers face regardless of the platform (J2ME, WAP, Windows CE, etc.), this 2005 book explores the differences between mobile and stationary applications and the architectural and software development concepts needed to build a mobile application. Using UML as a tool, Reza B'far guides the developer through the development process, showing how to document the design and implementation of the application. He focuses on general concepts, while using platforms as examples or as possible tools. After introducing UML, XML and derivative tools necessary for developing mobile software applications, B'far shows how to build user interfaces for mobile applications. He covers location sensitivity, wireless connectivity, mobile

agents, data synchronization, security, and push-based technologies, and finally homes in on the practical issues of mobile application development including the development cycle for mobile applications, testing mobile applications, architectural concerns, and a case study.

Information Technology Project Management Jack T. Marchewka 2016-02-08 The 5th Edition of Jack Marchewka's Information Technology Project Management focuses on how to create measurable organizational value (MOV) through IT projects. The author uses the concept of MOV, combined with his own research, to create a solid foundation for making decisions throughout the project's lifecycle. The book's integration of project management and IT concepts provides students with the tools and techniques they need to develop in this field.

Object-oriented Reengineering Patterns Serge Demeyer 2009-10 Object-Oriented Reengineering Patterns collects and distills successful techniques in planning a reengineering project, reverse-engineering, problem detection, migration strategies and software redesign. This book is made available under the Creative Commons Attribution-ShareAlike 3.0 license. You can either download the PDF for free, or you can buy a softcover copy from lulu.com. Additional material is available from the book's web page at <http://scg.unibe.ch/oorp>

UML 2.0 in a Nutshell Dan Pilone 2005 This comprehensive guide has been fully revised to cover UML 2.0, today's standard method for modelling software systems. Filled with concise information, it's been crafted to help IT professionals read, create, and understand system artefacts expressed using UML. Includes an example-rich tutorial for those who need familiarizing with the system.

Sentic Computing Erik Cambria 2012-07-28 In this book common sense computing techniques are further developed and applied to bridge the semantic gap between word-level natural language data and the concept-level opinions conveyed by these. In particular, the ensemble application of graph mining and multi-dimensionality reduction techniques is exploited on two common sense knowledge bases to develop a novel intelligent engine for open-domain opinion mining and sentiment analysis. The proposed approach, termed sentic computing, performs a

clause-level semantic analysis of text, which allows the inference of both the conceptual and emotional information associated with natural language opinions and, hence, a more efficient passage from (unstructured) textual information to (structured) machine-processable data.

Making Things Happen Scott Berkun 2008-03-25 Offers a collection of essays on philosophies and strategies for defining, leading, and managing projects. This book explains to technical and non-technical readers alike what it takes to get through a large software or web development project. It does not cite specific methods, but focuses on philosophy and strategy.

Project Management for Information Systems James Cadle 2004 The fourth edition of this text addresses the issue of organizational culture in more detail and gives an analysis of why information system projects fail and what can be done to make success more likely.

Refactoring Paul Becker 1999 Refactoring is gaining momentum amongst the object oriented programming community. It can transform the internal dynamics of applications and has the capacity to transform bad code into good code. This book offers an introduction to refactoring.

The Next Fifty Years John Brockman 2007-12-18 A brilliant ensemble of the world's most visionary scientists provides twenty-five original never-before-published essays about the advances in science and technology that we may see within our lifetimes. Theoretical physicist and bestselling author Paul Davies examines the likelihood that by the year 2050 we will be able to establish a continuing human presence on Mars. Psychologist Mihaly Csikszentmihalyi investigates the ramifications of engineering high-IQ, genetically happy babies. Psychiatrist Nancy Etcoff explains current research into the creation of emotion-sensing jewelry that could gauge our moods and tell us when to take an anti-depressant pill. And evolutionary biologist Richard Dawkins explores the probability that we will soon be able to obtain a genome printout that predicts our natural end for the same cost as a chest x-ray. (Will we want to read it? And will insurance companies and governments have access to it?) This fascinating and unprecedented book explores not only the practical

possibilities of the near future, but also the social and political ramifications of the developments of the strange new world to come. Also includes original essays by: Lee Smolin Martin Rees Ian Stewart Brian Goodwin Marc D. Hauser Alison Gopnik Paul Bloom Geoffrey Miller Robert M. Sapolsky Steven Strogatz Stuart Kauffman John H. Holland Rodney Brooks Peter Atkins Roger C. Schank Jaron Lanier David Gelernter Joseph LeDoux Judith Rich Harris Samuel Barondes Paul W. Ewald

Software Testing Fundamentals Marnie L. Hutcheson 2003-04-07 A highly anticipated book from a world-class authority who has trained on every continent and taught on many corporate campuses, from GTE to Microsoft First book publication of the two critically acclaimed and widely used testing methodologies developed by the author, known as MITs and S-curves, and more methods and metrics not previously available to the public Presents practical, hands-on testing skills that can be used everyday in real-life development tasks Includes three in-depth case studies that demonstrate how the tests are used Companion Web site includes sample worksheets, support materials, a discussion group for readers, and links to other resources

Systems Analysis Design Alan Dennis 2003 In a field as exciting and dynamic as Systems Analysis and Design (SAD), there will always be new technologies and approaches to develop systems more effectively and efficiently. The authors have focused on the core set of skills that all analysts must possess - from gathering requirements and modelling business needs to creating blueprints for how the system should be built.

Writing Secure Code Michael Howard 2003 Covers topics such as the importance of secure systems, threat modeling, canonical representation issues, solving database input, denial-of-service attacks, and security code reviews and checklists.

The Cambridge Handbook of Computing Education Research Sally A. Fincher 2019-02-13 This is an authoritative introduction to Computing Education research written by over 50 leading researchers from academia and the industry.

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